

Principles of Programming Languages

2014.07.03

Notes

- Total available time: 2h.
- You may use any written material you need.
- You cannot use computers or phones during the exam.

1 Scheme

A program collects data from different nodes of the network and put them in a list containing elements of different types - we call this list “unsorted”. E.g. (3 "bob" #(6 6 1) 4 #(1 2) -2 end 9).

We want to take from the unsorted list all the elements that are numbers or vectors: the numbers are summed, while the vectors are collected in another list (it is not necessary to maintain the order of the original list). To memorize the data, we introduce a structure called `demuxed`, that has two fields named `num` and `vec`. E.g. for the previous case: 5 and (`#(6 6 1) #(1 2)`), respectively.

1.1 Imperative (5 pts)

Define the `demuxed` data structure, and a procedure (called `demux-imperative`) that has two parameters `d` and `l`. `d` is a `demuxed` data structure, while `l` is an unsorted list. This procedure must update `d` with data from `l`, stopping when the element `end` is found, if present.

1.2 Tail recursive (6 pts)

Assume that `demuxed` is immutable. Define a functional, tail-recursive procedure `demux-tail-rec` that takes an unsorted list and returns a `demuxed` data structure containing the data, processed as in before. You may use as many additional parameters as you need, but you must specify their initial value.

2 Haskell

Consider a variant of the problem seen in Exercise 1: an unsorted list can contain list of elements of some type, integer numbers, or the special value `End`.

E.g. (in a pseudo-Haskell syntax) [3, [6, 6, 1], 4, [1, 2], -2, End, 9].

2.1 Data structures (5 pts)

Define the data structure for the unsorted list, and `Demuxed`, analogous to the structure introduced in Exercise 1 (i.e. with two fields, one containing an integer value, the sum of the integer elements found, and a list of all the found lists).

2.2 Demux (6 pts)

Define the `demux` function, that takes an unsorted list l and builds up a `demuxed` data structure containing the processed data of l (only that before `End`, if present). `demux` must be strict (i.e. non lazy).

3 Prolog

3.1 Demux (5 pts)

Consider a variant of the problem seen in Exercise 1: an unsorted list can contain either atoms or integer numbers. E.g. `[1,3,house,4,of,-7,cards,end,-12]`.

Define a `demux` predicate, that has an unsorted list as first argument, the sum n of the numbers present in the unsorted list as second argument, and puts all the symbols in the list v as third argument. `demux` must stop if an atom `end` is found, and must be optimized with `cut`.

E.g. for the previous example list $n = 1$ and $v = [house,of,cards]$.

3.2 Shuffle (5 pts)

Define a `shuffle` predicate, that takes three lists n, a, m , where n is a list of number, a is a list of atoms, and m is a list of numbers and atoms containing the elements of n and a , by maintaining their relative order (e.g. `shuffle([1,2],[house,next,foot],[house,1,next,foot,2])` must hold). `shuffle` must be able to *shuffle* two lists together, e.g. to obtain as output the third list in the example.

Solutions

Scheme

```
(struct demuxed
  (num
   vec) #:mutable)

(define (demux-imperative dem lst)
  (if (null? lst)
      dem
      (let loop ((cur (car lst))
                 (ls (cdr lst)))
        (cond
         ((number? cur)
          (set-demuxed-num! dem
                             (+ cur (demuxed-num dem))))
         ((vector? cur)
          (set-demuxed-vec! dem
                             (cons cur (demuxed-vec dem))))
         (if (or (null? ls)
                 (eq? cur 'end))
             dem
             (loop (car ls)(cdr ls)))))))

(define (demux-tail-rec-h lst num vec)
  (if (or (null? lst)(eq? 'end (car lst)))
      (demuxed num vec)
      (let ((cur (car lst)))
        (demux-tail-rec-h (cdr lst)
                           (if (number? cur)
                               (+ num cur)
                               num)
                           (if (vector? cur)
                               (cons cur vec)
                               vec)))))
```

Haskell

```
data Muxel a = Ls [a] | Nm Integer | End deriving Show
data Demuxed a = Demuxed Integer [[a]] deriving Show

demux' n ls [] = Demuxed n ls
demux' n ls ((Ls x):xs) = let ls' = (x:ls)
                          in ls' `seq` demux' n ls' xs
demux' n ls ((Nm x):xs) = let n' = x+n
                          in n' `seq` demux' (x+n) ls xs
demux' n ls (End:xs) = Demuxed n ls

demux = demux' 0 []
```

Prolog

```
demux([],0,[]) :- !.
demux([end|Xs],0,[]) :- !.
demux([X|Xs],V,[X|Ys]) :- atom(X), !, demux(Xs,V,Ys).
demux([X|Xs],V,Y) :- number(X), !, demux(Xs,V1,Y), V is V1+X.

shuffle([],[],[]).
shuffle(V,[X|Ys],[X|Xs]) :- atom(X), shuffle(V,Ys,Xs).
shuffle([X|Ys],V,[X|Xs]) :- number(X), shuffle(Ys,V,Xs).
```